

```
//  
// Code by Alex Bullock & Ryan Swart for NM Supercomputing 2013  
//  
  
import controlP5.*;  
  
ControlP5 controlP5;  
  
  
int sliderValue = 100;  
int ssize = 200;  
int xsize = 91;  
int ysize = 144;  
int rectwidth = 40;  
int rectheight = 20;  
int co2minSlider = 300;  
int co2maxSlider = 385;  
int year1slider;  
int year2slider;  
int year1 = 2012;  
int year2 = 2004;  
int month1 = 02;  
int month2 = 02;  
int choice = 2; // 1 = our first heatmap, 2 = AIRS approximate heat map  
int onoffslider = 1; //
```

```
float sqsize = 8.0;

float newval;

float co2[][] = new float [xsize][ysize];

float co2count[][] = new float [xsize][ysize];

float lat[][] = new float [xsize][ysize];

float longa[][] = new float [xsize][ysize];

float co22[][] = new float [xsize][ysize];

float co2count2[][] = new float [xsize][ysize];

float lat2[][] = new float [xsize][ysize];

float longa2[][] = new float [xsize][ysize];

float co2diff[][] = new float [xsize][ysize];

float co2countdiff[][] = new float [xsize][ysize];

float latdiff[][] = new float [xsize][ysize];

float longadiff[][] = new float [xsize][ysize];

float latval, latmin, latmax, longaval, longamin, longamax;

float co2min, co2max, co2countmin, co2countmax;

float latval2, latmin2, latmax2, longaval2, longamin2, longamax2;

float co2min2, co2max2, co2countmin2, co2countmax2;

float latvaldiff, latmindiff, latmaxdiff, longavaldiff, longamindiff, longamaxdiff;

float co2mindiff, co2maxdiff, co2countmindiff, co2countmaxdiff;

float NaN=-9999.; // indicates bad data

float co2mindraw = 360e-6;

float co2maxdraw = 400e-6;

float co2mindraw2 = 360e-6;
```



```

{
  size(1200, 700);

  smooth();

  font = createFont("Arial", 16, true);

  textFont(font, 18);

  controlP5 = new ControlP5(this);

  if (! calcdiff) {

    controlP5.addSlider("co2minSlider", 300, 385, 365, 500, 615, 200, 25);

    controlP5.addSlider("co2maxSlider", 370, 450, 390, 500, 650, 200, 25);

    //from left to right(name of slider, minimum value, maximum value
    //number slider starts at, X position, Y position, width, length)
  }

  else {

    controlP5.addSlider("co2minSlider", -20, 0, -10, 500, 615, 200, 25);

    controlP5.addSlider("co2maxSlider", 0, 20, 10, 500, 650, 200, 25);

    //from left to right(name of slider, minimum value, maximum value
    //number slider starts at, X position, Y position, width, length)
  }

  // controlP5.addSlider("year1slider", 2003, 2012, 800, 615, 180, 25);

  // Slider s1 = (Slider)controlP5.controller("year1slider");

  // s1.setNumberOfTickMarks(10);

  // controlP5.addSlider("year2slider", 2003, 2012, 800, 650, 180, 25);

  // Slider s2 = (Slider)controlP5.controller("year2slider");

  // s2.setNumberOfTickMarks(10);

  // create colors for heat map

```

```
g = new Gradient();
if (choice == 1) {
    g.addColor(color(0, 0, 0));
    // g.addColor(color(102, 0, 102));
    g.addColor(color(0, 144, 255));
    g.addColor(color(0, 255, 207));
    g.addColor(color(51, 204, 102));
    g.addColor(color(111, 255, 0));
    g.addColor(color(191, 255, 0));
    g.addColor(color(255, 240, 0));
    g.addColor(color(255, 153, 102));
    g.addColor(color(204, 51, 0));
    g.addColor(color(153, 0, 0));
}
else if (choice == 2) { // our approx of heat map used by NASA for AIRS
    g.addColor(color(109, 214, 236));
    g.addColor(color(114, 249, 232 ));
    g.addColor(color(123, 255, 216 ));
    g.addColor(color(135, 253, 159 ));
    g.addColor(color(157, 255, 118 ));
    g.addColor(color(195, 255, 71 ));
    g.addColor(color(229, 255, 37 ));
    g.addColor(color(248, 229, 28 ));
    g.addColor(color(226, 140, 21 ));
    g.addColor(color(210, 64, 17 ));
```

```
g.addColor(color(209, 28, 17 ));  
}
```

```
//backgroundMap = loadImage("world.jpg");  
backgroundMap = loadImage("earth3.jpg");  
//backgroundMap = loadImage("earth4.png");  
//backgroundMap = loadImage("earth6.png");  
// backgroundMap = loadImage("earth7.jpg");**DONT USE  
mapScreenWidth = width;  
mapScreenHeight = height;
```

```
//set up data path and file names
```

```
String foldername="";  
String latname=foldername + str(year1)+"." + nf(month1, 2) + "/lat.csv";  
String longaname=foldername + str(year1)+"." + nf(month1, 2) + "/longa.csv";  
String co2countname=foldername + str(year1)+"." + nf(month1, 2) + "/co2count.csv";  
String co2name=foldername + str(year1)+"." + nf(month1, 2) + "/co2.csv";
```

```
String foldername2="";  
String latname2=foldername2 + str(year2)+"." + nf(month2, 2) + "/lat.csv";  
String longaname2=foldername2 + str(year2)+"." + nf(month2, 2) + "/longa.csv";  
String co2countname2=foldername2 + str(year2)+"." + nf(month2, 2) + "/co2count.csv";  
String co2name2=foldername2 + str(year2)+"." + nf(month2, 2) + "/co2.csv";
```

```

//read latitude data and calc max and min of lat
println("read lat file " +latname);
String[] data = loadStrings (latname);

//latmin= 9999
//latmax=-9999
for (int i = 0; i< data.length; ++i) {
    String[] pieces = split(data[i], ',');
    for (int j = 0; j< pieces.length; ++j) {
        //println("i,j= "+ str(i) +" ," + str(j));
        lat[i][j] = float(pieces[j]);
    }
}
dataMaxMin(lat, latmax, latmin, 0);

//read longitude data and calc max and min of longa
println("reading longa file " +longaname);
data = loadStrings(longaname);
for (int i = 0; i< data.length; i++) {
    String[] pieces = split(data[i], ',');
    for (int j = 0; j< pieces.length; j++) {
        longa[i][j] = float(pieces[j]);
    }
}
}

```

```
dataMaxMin(longa, longamax, longamin, 0);
```

```
//store lat/long to PVector:pos
```

```
// convert to x,y screen location using geoToPixel function
```

```
for (int i = 0; i < xsize; i++) {
```

```
  for (int j = 0; j < ysize; j++) {
```

```
    pos[i][j] = geoToPixel(new PVector(longa[i][j], lat[i][j]));
```

```
  }
```

```
}
```

```
//read co2 data and calc max and min of co2
```

```
println("read co2 file " +co2name);
```

```
data = loadStrings (co2name);
```

```
for (int i = 0; i < data.length; i++) {
```

```
  String[] pieces = split(data[i], ',');
```

```
  for (int j = 0; j < pieces.length; j++) {
```

```
    co2[i][j] = float(pieces[j]);
```

```
  }
```

```
}
```

```
dataMaxMin(co2, co2max, co2min, 1);
```

```
//read co2count data and calc max and min of co2count
```

```
println("read co2count file " +co2countname);
```



```
data = loadStrings (co2countname);
for (int i = 0; i < data.length; i++) {
    String[] pieces = split(data[i], ',');
    for (int j = 0; j < pieces.length; j++) {
        co2count[i][j] = float(pieces[j]);
    }
}

dataMaxMin(co2count, co2countmax, co2countmin, 0);

println("done with data file 1");
```

```
//read second lat datafile if calcdiff is true
if (calcdiff) { // start of calcdiff = true
    println("reached calcdiff = true in data read part");
    //read latitude data and calc max and min of lat
    //println("read lat file " +latname2);
    // String[] data = loadStrings (latname2);

    //latmin= 9999
    //latmax=-9999
    for (int i = 0; i < data.length; ++i) {
        String[] pieces = split(data[i], ',');
        for (int j = 0; j < pieces.length; ++j) {
            //println("i,j= "+ str(i) +"," + str(j));
```

```
    lat2[i][j] = float(pieces[j]);
}
}

dataMaxMin(lat2, latmax2, latmin2, 0);

// println("min lat = "+str(latmin));
// println("max lat = "+str(latmax));

println("read longa file 2" +longaname2);
data = loadStrings (longaname2);
for (int i = 0; i< data.length; i++) {
    String[] pieces = split(data[i], ',');
    for (int j = 0; j< pieces.length; j++) {
        longa2[i][j] = float(pieces[j]);
    }
}

dataMaxMin(longa2, longamax2, longamin2, 0);
```

```
println("read co2 file 2 " +co2name2);  
data = loadStrings (co2name2);  
for (int i = 0; i< data.length; i++) {  
    String[] pieces = split(data[i], ',');  
    for (int j = 0; j< pieces.length; j++) {  
        co22[i][j] = float(pieces[j]);  
    }  
}  
dataMaxMin(co22, co2max2, co2min2, 0);
```

```
println("read co2count file " +co2countname2);  
data = loadStrings (co2countname2);  
for (int i = 0; i< data.length; i++) {  
    String[] pieces = split(data[i], ',');  
    for (int j = 0; j< pieces.length; j++) {  
        co2count2[i][j] = float(pieces[j]);  
    }  
}  
dataMaxMin(co2count2, co2countmax2, co2countmin2, 0);
```

```
for (int i = 0; i < xsize; ++i) {  
    for (int j = 0; j < ysize; ++j) {
```

```
if ((co22[i][j] == NaN) || (co2[i][j] == NaN)) {
    co2diff[i][j] = NaN;
}
else {
    co2diff[i][j] = co22[i][j] - co2[i][j];
}

if ((co2count2[i][j] == NaN) || (co2count[i][j] == NaN)) {
    co2countdiff[i][j] = NaN;
}
else {
    co2countdiff[i][j] = co2count2[i][j] - co2count[i][j];
}
}
}
}
} // endif
}

void draw()
{

    image(backgroundMap, 0, 0, mapScreenWidth, mapScreenHeight);

    PVector p;

    if (! calcdiff) {
```

```

if( ! ignoreMaxMinSlider ){
co2mindraw = co2minSlider*1.0e-6;//Use slider value
co2maxdraw = co2maxSlider*1.0e-6;//Use slider value
// println("co2mindraw = "+str(co2mindraw));
// println("co2maxdraw = "+str(co2maxdraw));
}

// println("reached not calcdiff in draw()");

for (int i = 0; i < xsize; ++i) {
for (int j = 0; j < ysize; ++j) {
val = co2[i][j];
if ( isGoodData(val)) {
newval=toColor(co2[i][j], co2mindraw, co2maxdraw);
fill(g.getGradient(newval));
}
else {

fill(0,0,0);//black
}
rect(pos[i][j].x, pos[i][j].y, sqsize, sqsize);

}
}

drawColors(10, 600, g, co2mindraw, co2maxdraw);
}

```

```

else {

    // code for visualizing

    // co2diff = co2 - co22

    co2mindraw = co2minSlider*1.0e-6;//Use slider value

    co2maxdraw = co2maxSlider*1.0e-6;//Use slider value

    // println("co2mindraw = "+str(co2mindraw));

    // println("co2maxdraw = "+str(co2maxdraw));

    // println("reached not calcdiff in draw()");

    for (int i = 0; i < xsize; ++i) {

        for (int j = 0; j < ysize; ++j) {

            newval=toColor(co2diff[i][j], co2mindraw, co2maxdraw);

            fill(g.getGradient(newval));

            rect(pos[i][j].x, pos[i][j].y, sqsize, sqsize);

        }

    }

    drawColors(10, 600, g, co2mindraw, co2maxdraw);

}

}

```

```

class Gradient

{ // Class for heatmap

```

```
ArrayList colors;
```

```
// Constructor
```

```
Gradient()
```

```
{
```

```
    colors = new ArrayList();
```

```
}
```

```
void addColor(color c)
```

```
{
```

```
    colors.add(c);
```

```
}
```

```
color getGradient(float value)
```

```
{
```

```
    // make sure there are colors to use
```

```
    if (colors.size() == 0)
```

```
        return #000000;
```

```
    // if its too low, use the lowest value
```

```
    if (value <= 0.0)
```

```
        return (color)(Integer) colors.get(0);
```

```
    // if its too high, use the highest value
```

```
    if (value >= colors.size() - 1)
```

```

return (color)(Integer) colors.get(colors.size() - 1);

// lerp between the two needed colors
int color_index = (int)value;
color c1 = (color)(Integer) colors.get(color_index);
color c2 = (color)(Integer) colors.get(color_index + 1);
return lerpColor(c1, c2, value - color_index);
}
}

float toColor(float val, float min, float max) {
// return adjusted value between 0 and 10
// given value val between min and max
return 9.0*(val-min)/(max-min);
}

boolean isGoodData(float x) {
// returns true if not very close to -9999.0
if ( x > -9998.999 || x < -9999.0001 ) return true;
else return false;
}

void dataMaxMin(float matrix[][[]], float maxval, float minval, int print) {
// find max & min values, ignore bad data
maxval= -9999;

```



```

minval= 9999;

for (int i = 0; i< matrix.length; ++i) {

for (int j = 0; j< matrix[i].length; ++j) {

    if ( print>0 ) {

        // println("i,j= "+ str(i) +"," + str(j));

        // println( matrix[i][j]);

    }

    if ( isGoodData(matrix[i][j]) ) {

        if ( print>0 ) println("  good data!");

        if ( minval > matrix[i][j] )

            minval = matrix[i][j];

        if ( print>0 ) println("  changed min val = "+str(minval));

        if ( maxval < matrix[i][j] ) {

            maxval = matrix[i][j];

            if ( print>0 ) println("  changed max val = "+str(maxval));

        }

    }

}

}

if ( print>0 ) println("min val = "+str(minval));

if ( print>0 ) println("max val = "+str(maxval));

}

```

```

float dataMax(float matrix[][]) {

    // calc max of matrix while ignoring bad data

```

```

float maxval= -9999;

for (int i = 0; i< matrix.length; ++i) {

  for (int j = 0; j< matrix[i].length; ++j) {

    // println("i,j= "+ str(i) +" , " + str(j));

    // println( matrix[i][j]);

    if ( isGoodData(matrix[i][j]) ) {

      // println("  good data!");

      if ( maxval < matrix[i][j] ) {

        maxval = matrix[i][j];

        //println("  changed max val = "+str(maxval));

      }

    }

  }

}

println("max lat = "+str(maxval));

return maxval;

}

```

// Converts screen coordinates into geographical coordinates.

// Useful for interpreting mouse position.

// following code written by Jo Wood

// <http://forum.processing.org/user/jo-wood>

```
public PVector pixelToGeo(PVector screenLocation)
```

```
{  
    return new PVector(mapGeoLeft + (mapGeoRight-mapGeoLeft)*(screenLocation.x)/mapScreenWidth,  
        mapGeoTop - (mapGeoTop-mapGeoBottom)*(screenLocation.y)/mapScreenHeight);  
}
```

// Converts geographical coordinates into screen coordinates.

// Useful for drawing geographically referenced items on screen.

```
public PVector geoToPixel(PVector geoLocation)
```

```
{  
    return new PVector(mapScreenWidth*(geoLocation.x-mapGeoLeft)/(mapGeoRight-mapGeoLeft),  
        mapScreenHeight - mapScreenHeight*(geoLocation.y-mapGeoBottom)/(mapGeoTop-  
mapGeoBottom));  
}
```

```
void drawColors(int x, int y, Gradient g, float minval, float maxval) {
```

```
    // draw color bar representing values in color gradient
```

```
    pushMatrix();
```

```
    translate(x, y);
```

```
    fill(g.getGradient(0));
```

```
    rect(rectwidth-40, 0, rectwidth, rectheight);
```

```
    fill(g.getGradient(1));
```

```
    rect(rectwidth, 0, rectwidth, rectheight);
```

```
    fill(g.getGradient(2));
```

```
    rect(rectwidth+40, 0, rectwidth, rectheight);
```

```
    fill(g.getGradient(3));
```

```
    rect(rectwidth+80, 0, rectwidth, rectheight);
```

```
fill(g.getGradient(4));
rect(rectwidth+120, 0, rectwidth, rectheight);
fill(g.getGradient(5));
rect(rectwidth+160, 0, rectwidth, rectheight);
fill(g.getGradient(6));
rect(rectwidth+200, 0, rectwidth, rectheight);
fill(g.getGradient(7));
rect(rectwidth+240, 0, rectwidth, rectheight);
fill(g.getGradient(8));
rect(rectwidth+280, 0, rectwidth, rectheight);
fill(g.getGradient(9));
rect(rectwidth+320, 0, rectwidth, rectheight);
//fill(g.getGradient(10));
//rect(rectwidth+360, 0, rectwidth, rectheight);
popMatrix();
//writes text headings for color bar
fill(0, 0, 0);
text(nfc(1000000*co2mindraw, 0), 15, 640);
text(nfc(1000000*co2maxdraw, 0), 375, 640);
text(("CO2 ppm"), 200, 660);
fill(180, 120, 120);
strokeWeight(0.5);
}
```

```
class AIRSdata {  
    // experimental, use merely as data package  
    float co2[][] = new float [xsize][ysize];  
    float co2count[][] = new float [xsize][ysize];  
    float lat[][] = new float [xsize][ysize];  
    float longa[][] = new float [xsize][ysize];  
    //float co22[][] = new float [xsize][ysize];  
    //float co2count2[][] = new float [xsize][ysize];  
    //float lat2[][] = new float [xsize][ysize];  
    //float longa2[][] = new float [xsize][ysize];  
    //float co2diff[][] = new float [xsize][ysize];  
    //float co2countdiff[][] = new float [xsize][ysize];  
    //float latdiff[][] = new float [xsize][ysize];  
    //float longadiff[][] = new float [xsize][ysize];  
    float latval, latmin, latmax, longaval, longamin, longamax;  
    float co2min, co2max, co2countmin, co2countmax;  
    //float latval2, latmin2, latmax2, longaval2, longamin2, longamax2;  
    //float co2min2, co2max2, co2countmin2, co2countmax2;  
    //float latvaldiff, latmindiff, latmaxdiff, longavaldiff, longamindiff, longamaxdiff;  
    //float co2mindiff, co2maxdiff, co2countmindiff, co2countmaxdiff;  
    //float NaN=-9999.;;  
    //float co2mindraw = 360e-6;  
    //float co2maxdraw = 400e-6;  
    //float co2mindraw2 = 360e-6;  
    //float co2maxdraw2 = 400e-6;
```

```
//float co2mindrawdiff = -100e-6;  
//float co2maxdrawdiff = +100e-6;  
}
```